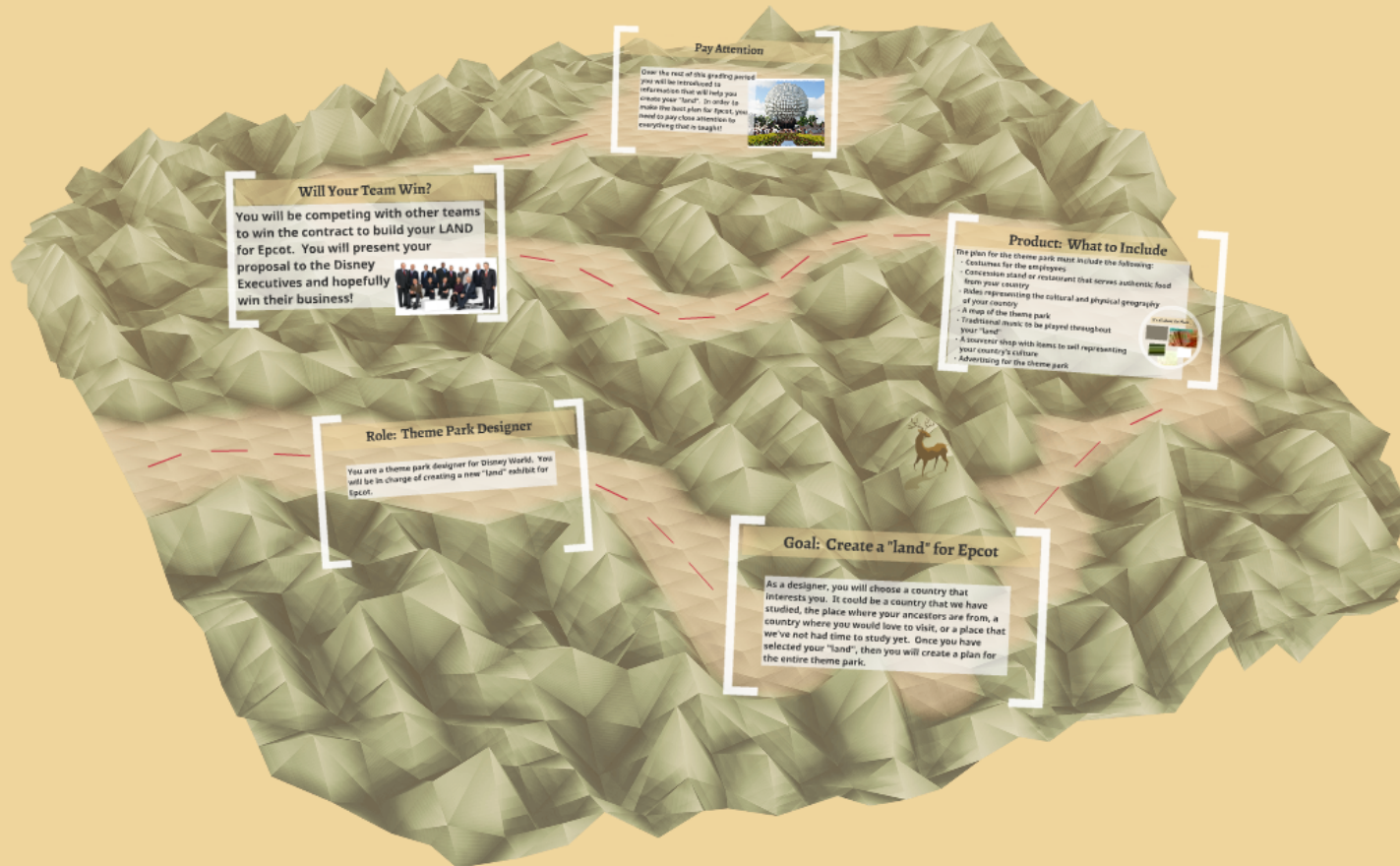


Engaging Scenario- East Asia



Engaging Scenario- East Asia



Role: Theme Park Designer

You are a theme park designer for Disney World. You will be in charge of creating a new "land" exhibit for Epcot.

Goal: Create a "land" for Epcot

As a designer, you will choose a country that interests you. It could be a country that we have studied, the place where your ancestors are from, a country where you would love to visit, or a place that we've not had time to study yet. Once you have selected your "land", then you will create a plan for the entire theme park.

Product: What to Include

The plan for the theme park must include the following:

- Costumes for the employees
- Concession stand or restaurant that serves authentic food from your country
- Rides representing the cultural and physical geography of your country
- A map of the theme park
- Traditional music to be played throughout your "land"
- A souvenir shop with items to sell representing your country's culture
- Advertising for the theme park

It's all about the Place...



ography

It's all about the Place...



Will Your Team Win?

You will be competing with other teams to win the contract to build your LAND for Epcot. You will present your proposal to the Disney Executives and hopefully win their business!



Pay Attention

Over the rest of this grading period you will be introduced to information that will help you create your "land". In order to make the best plan for Epcot, you need to pay close attention to everything that is taught!



Engaging Scenario- East Asia

